

Mister Sandman

Pat Ballard (Arr. Samantha O'Brien, 2019)

♩=120

G [Choir]

Am

D7

S. Bung bung bung bung bung bung bung bung bung bung bung bung bung.

A.1 Bung bung.

A.2 Bung

Men. Bung bung bung mm.

5

G

Am

D7

[Soloists]

S. Bung bung bung bung bung bung bung bung bung bung bung bung bung. Mis - ter

A.1 Bung bung Bung bung Mis - ter

A.2 Bung Bung bung. Mis - ter

Men. Bung Bung bung. Mis - ter

9

G

F#7

B7

E7

S. Sand-man, bring me a dream, — make him the cu-test that I e-ver seen. —

A.1 Sand-man, bring me a dream, — make him the cu-test that I e-ver seen. —

A.2 Sand-man, bring me a dream, — make him the cu-test that I e-ver seen. —

Men. Sand-man, bring me a dream, — make him the cu-test that I e-ver seen. —

17

A7

D7

G

Eb7

D

S. Give him two lips like ro-ses in clo-ver, then tell him that his lone-some nights are o-ver.
Give him the word that I'm not a ro-ver,

A.1 Give him two lips like ro-ses in clo-ver, then tell him that his lone-some nights are o-ver.
Give him the word that I'm not a ro-ver,

A.2 Give him two lips like ro-ses in clo-ver, then tell him that his lone-some nights are o-ver.
Give him the word that I'm not a ro-ver,

Men. bom bom bom

B G Choir F#7 Soloists B7 E7

25 S. Sand-man, I'm so a-lone, don't have no-bod-y to call my own.

A.1 Sand-man, I'm so a-lone, don't have no-bod-y to call my own.

A.2 Sand-man, I'm so a-lone, don't have no-bod-y to call my own.

Men. bom bom bom bom Bom bom bom

33 Am/C Cm/Eb G/D A/C# D G D7

S. Please turn on your mag-ic beam, Mis-ter Sand-man bring me a dream.

A.1 Please turn on your mag-ic beam, Mis-ter Sand-man bring me a dream.

A.2 Please turn on your mag-ic beam, Mis-ter Sand-man bring me a dream.

Men. bom bom bom

C G Choir Am D7

41 S. Bung bung bung bung bung bung bung bung bung bung bung bung.

A.1 Bung bung. Bung bung.

A.2 Bung Bung Bung

Men. mm. Bung Bung Bung

45 G Am D7

S. Bung bung bung bung bung bung bung bung bung bung bung bung.

A.1 Bung bung. Bung bung.

A.2 Bung Bung Bung

Men. Bung Bung bung.

49 Fl. **D** G F#7 B7 E7

57 Fl. A7 D7 G Eb7 D^b

65 V.1 **E** G F#7 B7 E7

73 Men.

V.1 Am/C Cm/Eb G/D A/C# D G D7 bom bom bom

81 S. **F** G **Choir** Am D7

Bung bung bung bung bung bung bung bung bung bung bung bung.

A.1 Bung bung Bung bung

A.2 Bung Bung Bung

Men. mm

85 S. G Am D7 **Choir**

Bung bung bung bung bung bung bung bung bung bung bung. Mis - ter

A.1 Bung bung Bung bung Mis - ter

A.2 Bung Bung bung. Mis - ter

Men.

89 S. **G** Verse 3 F#7 **Soloists** B7 E7

Sand-man, bring us a dream, with a pair of eyes with a 'come hith-er' gleam. With a

A.1 Sand-man, bring us a dream, with a pair of eyes with a 'come hith-er' gleam. With a

A.2 Sand-man, bring us a dream, with a pair of eyes with a 'come hith-er' gleam. With a

42 Sand-man, bring us a dream, with a pair of eyes with a 'come hith-er' gleam. With a

97 **A7** **D7** **G** **E^b7** **D**

S. lone - ly heart like Pag - li - ac - ci, and lots of wa - vy hair like Lib - er - a - ce.

A.1 lone - ly heart like Pag - li - ac - ci, and lots of wa - vy hair like Lib - er - a - ce.

A.2 lone - ly heart like Pag - li - ac - ci, and lots of wa - vy hair like Lib - er - a - ce.

Men.

bom bom bom

105 **G** **Choir** **F[#]7** **Soloists** **B⁷** **E⁷**

S. Sand - man, some-one to hold, would be so peach-y be - fore we're too old.

A.1 Sand - man, some-one to hold, would be so peach-y be - fore we're too old.

A.2 Sand - man, some-one to hold, would be so peach-y be - fore we're too old.

Men.

bom bom bom bom bom bom bom

H **Choir**

113 **Am/C** **Cm/E^b** **G** **D** **C** **G**

S. Please turn on your mag - ic beam, Mis - ter Sand - man bring us Please! Please!

A.1 Please turn on your mag - ic beam, Mis - ter Sand - man bring us Please! Please!

A.2 Please turn on your mag - ic beam, Mis - ter Sand - man bring us Please! Please!

Men.

bom

120 **D** **C** **G** **D** **C** **D** **Cm** **G** **D** **G**

S. Please! Mis - ter Sand - man bring us a dream.

A.1 Please! Mis - ter Sand - man bring us a dream.

A.2 Please! Mis - ter Sand - man bring us a dream.